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IN THE U.S. PATENT AND TRADEMARK OFFICE

February 17, 2000

Applicant(s) : Simon J. FENNEY  
For : SHADING THREE DIMENSIONAL  
COMPUTER GRAPHICS IMAGES

PCT International Application No.: PCT/GB98/02488  
PCT International Filing Date: August 19, 1998  
U.S. Application No.  
(if known, see 37 CFR 1.5): Unknown  
Atty. Docket No.: R & G Case 305

Box PCT  
Assistant Commissioner for Patents  
Washington, DC 20231

AMENDMENT BEFORE FIRST OFFICE ACTION

Sir:

Prior to issuance of the first Office Action in the  
above-identified application, kindly enter the following:

IN THE CLAIMS

Please cancel Claim 1, without prejudice, and replace  
with the following:

20. A method for shading a three dimensional textured  
computer graphic image comprising the steps of:

providing data defining the three dimensional computer  
graphic image;

providing a set of surface normal vectors corresponding  
to the texture data for the image wherein the surface normal  
vectors are stored in a local coordinate system;